Naeim Salib

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CLOUD & SOFTWARE ENGINEER

Cloud Engineer with 2+ years of AWS experience, specializing in cloud infrastructure, DevOps, and automation. Thrive on solving complex technical challenges, optimizing cloud performance, and building scalable solutions.

KEA CKILL

Programming & Scripting: Python (Automation & Data Processing), SQL (Queries & Optimization), JavaScript, TypeScript, Java, C++, C#, Bash, PowerShell, Shell Scripting

Cloud & DevOps: AWS (EKS, ECS, EC2, RDS, S3, VPC, IAM, CloudFront, Route53), Kubernetes, Docker, Terraform, GitLab CI/CD, CloudFormation, Lambda, Auto Scaling, Load Balancing, AWS Security Best Practices

Monitoring, Logging & Security: AWS CloudWatch, Prometheus, ELK Stack (Elasticsearch, Logstash, Kibana), Grafana, AWS GuardDuty, Security Policies, IAM Role Management

Databases/Big Data Storage: PostgreSQL, MongoDB, AWS RDS, DynamoDB, Snowflake, S3, Data Warehousing, JSON API **Tools & Technologies**: Git/GitHub, GitLab, Docker, Jupyter Notebooks, RESTful APIs, CI/CD Pipelines, Grafana Dashboards, API Development, Agile/Scrum Methodologies

PROFESSIONAL EXPERIENCE

GENERAL ASSEMBLY

Software Engineer

November 2024 - February 2025

Participated in full-stack software engineering immersive & intensive, 12-week, 500+ hour program focused on product development fundamentals, object-oriented programming, MVC frameworks, data modeling, and team collaboration strategies. Developed a portfolio of individual and group projects including:

- **Gainz Tracker**: A fitness tracking app that allows users to log workouts, set goals, and monitor progress. **Technologies**: React, Node.js, Express, MongoDB
- **FureverHome**: A pet adoption platform connecting users with shelters to find pets based on preferences. **Technologies**: HTML, CSS, JavaScript, MongoDB
- BattleShip Blitz: A web-based Battleship game with AI opponents and interactive gameplay mechanics.
 Technologies: HTML, CSS, JavaScript
- **Connect Four:** A digital version of Connect Four with dynamic board rendering and win detection. **Technologies:** HTML, CSS, JavaScript

AWS, Remote

June 2022 - November 2024

Cloud Support Engineer

Led incident response/troubleshooting for cloud and network-related issues in AWS, ensuring 99.9% system availability.

- Diagnosed and resolved complex cloud infrastructure problems (EKS, ECS, EC2, RDS, S3), leveraging AWS CloudWatch, ELK Stack, and Grafana.
- Provided root-cause analysis for networking and cloud-based issues, improving resolution efficiency by 30%.
- Supported enterprise clients in configuring and managing cloud-based applications, including Microsoft 365 and AWS environments.
- Collaborated with DevOps/networking teams to optimize service performance, automation, cloud infrastructure.

SAMSUNG August 2019 - June 2022

Quality Project Engineer

Examined/resolved software defects in product performance data providing data-driven insights to engineering teams.

- Automated data analysis and reporting using Python and SQL, reducing manual workload by 80%.
- Designed real-time monitoring dashboards in Grafana and Kibana to enhance issue tracking and resolution.

EDUCATION

Bachelors Of Science in Computer Science, BSCS, Staten Island College, NYC, NY Software Engineering Immersive, Certificate of Completion, General Assembly, Remote